



## Fashion Design – Illinois\*

Individual | Skilled and Technical | Arts, AV Technology and Communications/Marketing

To evaluate each contestant's preparation for employment and to recognize outstanding students for excellence and professionalism in the field of commercial sewing, design, and embroidery decoration.

### Eligibility

Open to active SkillsUSA members enrolled in programs with commercial sewing, pattern making, design and fashion technology as the occupational objective.

### Scope of the Competition

#### Knowledge Performance

Professional Development Career Readiness Assessment – Assess preparedness to enter the workforce as defined by the SkillsUSA Framework which identifies skills that are essential for success in the workplace and life.

There is no written technical skill knowledge exam for this contest.

#### Competition Guidelines

Competitors will demonstrate their ability to perform jobs and skills from the following list of competencies as determined by the SkillsUSA Championships Technical Committee.

1. Competitors will receive assignment sheets, patterns and drawings with specifications of the job to be completed.
2. Competitors will be evaluated and judged on safety, quality, productivity, following instructions, team building skills, competitors' involvement and other skills related to the trade as identified by the industry leaders.
3. Competitors will be expected to perform the following operations:
  - a. Surging
  - b. Backstitching
  - c. Edge top and under stitching
  - d. Gauging
  - e. Feeding
  - f. Programming computer designs
  - g. Programming embroidery equipment
  - h. Material utilization
4. Design, cut patterns and construct material into the finished product as related to the project.
5. Utilize material that should be most feasible for the project.
6. Thread needles and wind bobbins on various types of sewing and embroidery equipment.
7. Adjust and control sewing and embroidery equipment.
8. Assemble project and/or parts from patterns using a variety of types and composition of material.
9. Install zippers, buttonholes, collars, cuffs, straps, lining and attach buttons, Velcro and flaps to the finished product.
10. Competitors may be required to demonstrate the ability to work as part of a team in design and construction.

## Clothing Requirements

### Class E: Contest Specific — Business Casual

- Official SkillsUSA white polo shirt.
- Black dress slacks (accompanied by black dress socks or black or skin-tone seamless hose) or black dress skirt (knee-length, accompanied by black or skin-tone seamless hose).
- Black leather closed-toe dress shoes.

## Equipment and Materials

### 1. Supplied by the technical committee:

- a. All fabric, thread and related supplies as required for the project
- b. Commercial/industrial sewing machines
- c. Any ironing or pressing boards
- d. Computer equipment for design and pattern making for the project
- e. Embroidery equipment for the project

### 2. Supplied by the Competitor:

- a. Seam ripper
- b. Scissors and nippers
- c. Straight pins
- d. Marking pencil
- e. Measuring tape or gauge (6" and 12")
- f. Tweezers
- g. Loop turner
- h. Sewing machine screwdriver set
- i. Black ink pen
- j. One-page, typewritten résumé